

# Trace-based framework for Experience Management and Engineering

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## Introduction / plan

- ≡ Context
- ≡ Experience Management issue
- ≡ Activity reflexivity need
- ≡ Trace-based approach
- ≡ Applications in Experience Management
- ≡ Framework for Trace-Based Systems
- ≡ Conclusion



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# Context

## ≡ Experience Management challenge

- Tacit knowledge in work situations
- Identify, capitalize and reuse experience
- Particularly the case in mediated work situations and high-level abstraction tasks

## ≡ Focus on

- Digital Documentary Spaces
- Complex Tasks
- Example: Economic Intelligence on the Web



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# Context

## ≡ Digital Documentary Spaces

- A digital environment including a large sets of digital documents and the tools to manipulate them.
- Web sources, Databases, Web pages, Blogs ...
- Search and collect tools, communication tools ...

## ≡ Complex tasks features

- High level – domain and web knowledge
- Dynamic – evolutive process
- Open-ended – unstable goal
- Context dependent – depending on current situation



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## Experience Management issue

### ≡ Complex mediated tasks

- These tasks generate rich interactions which hold on the experience of environment use.
- A few information about these interactions remain available in a digital space. Only the results of the activity are presents to users.

### ≡ It's difficult to capture this experience because:

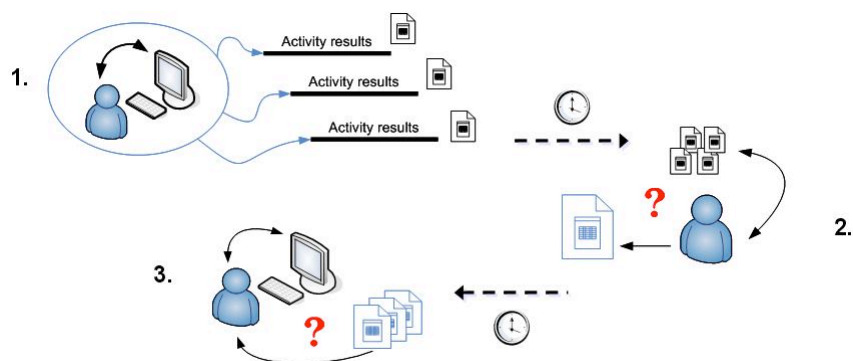
- Experience and knowledge are built dynamically through interactions with a system.
- Users are not automatically conscious of their experience.

→ Need of “activity reflexivity”



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## Experience Management issue



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# Reflexivity need

## ≡ Reflexivity in task realization

- Difficult to identify and remember experiences, and then to capitalize it, share it, and reuse it.
- We can define activity reflexivity as the access to a representation of our own activity.
- Numerous works have shown the benefits of activity reflexivity, particularly in mediated environment.
  - Activity structuration

## ≡ What methods to provide reflexivity to users ?

- Quantitative vs qualitative approaches
- Trace-based approach

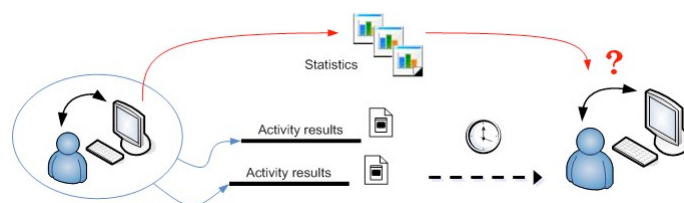


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# Reflexivity need

## ≡ Quantitative approach: Log-files

- To record raw machine events and find some statistics regularities and try to provide indicators to the user.
- How to use global indicators in a particular task realization ?

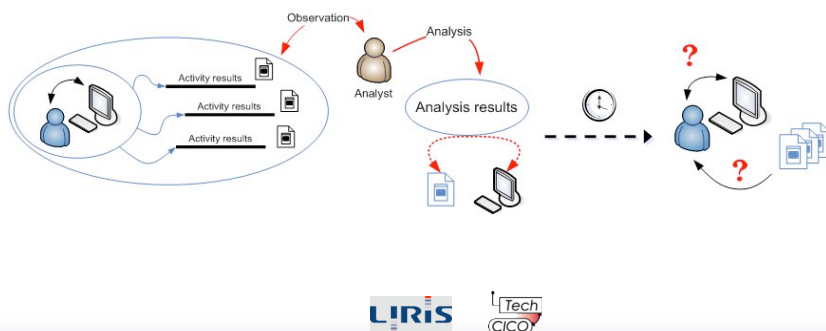


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## Reflexivity need

### ≡ Qualitative approach : Observation

- Observation performed by expert analyst.
- Important results with fine grain analysis but expensive and not continuous. How to gain from analysis results ?

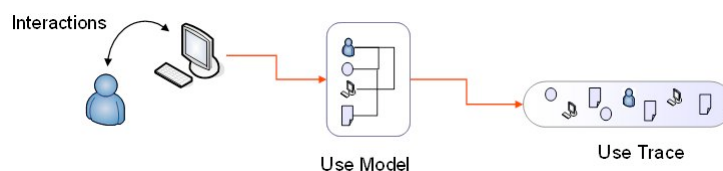


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## Trace based approach

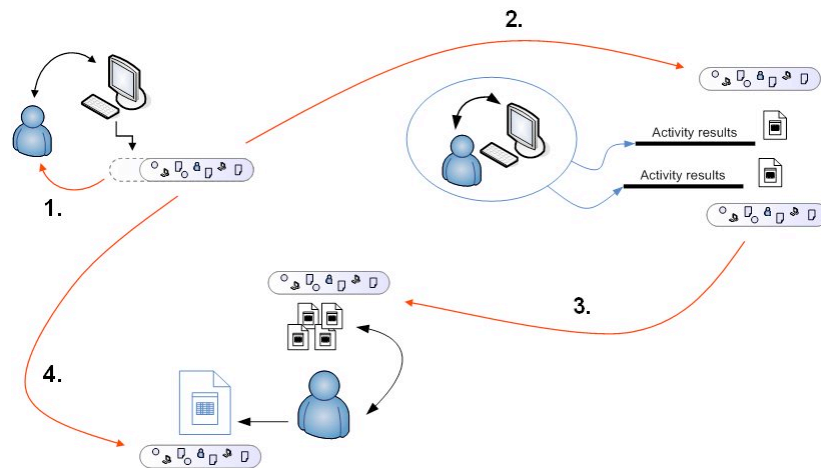
### ≡ Trace based approach

- We need a use trace which make sense in the involved task. We need it at a suitable abstraction level.
- The point is to create a model which defines interaction elements constituting the trace.
- The trace must be built during interaction by using this model.



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## Trace based approach



## Trace based approach

### ≡ Important points

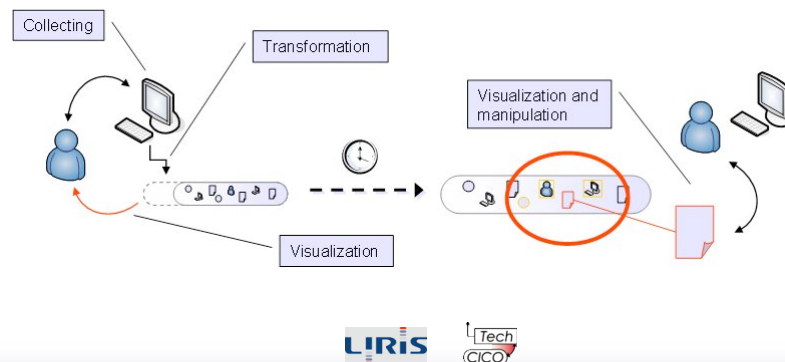
- We propose a use trace with a suitable abstraction level to make sense for the system and for the user in his task.
- This trace is used to provide reflexivity in this task, and to allow the user being conscious of his proper experience.
- This provided support can be a first step in a Experience Management process.

→ What applications of trace based system can be proposed in Experience Management context ?

# Applications

## ≡ Reflexivity and contextualization

- Each component is contextualized by the others in the trace.
- Example in a DDS: the trace can provide an access to the documents through their use.

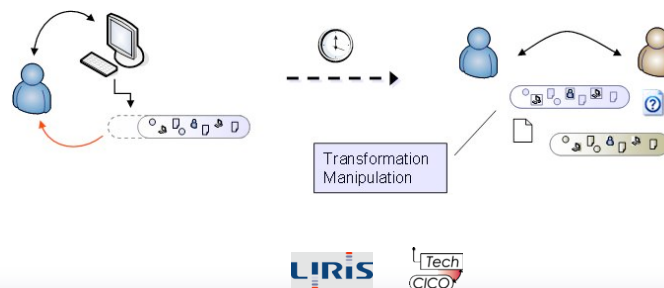


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# Applications

## ≡ Sharing experience

- The use trace is not the experience or a part of it. The trace is a support to deal with the experience of use, and firstly a mnemonic support.
- Support for sharing experience situations: memory project, formation, knowledge map ...

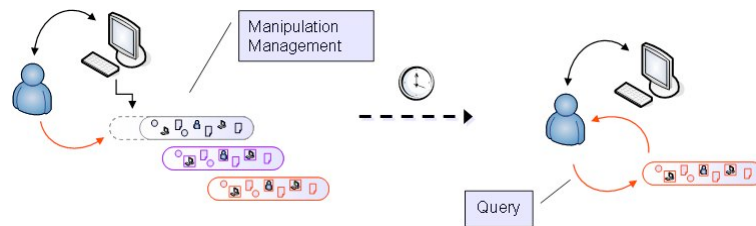


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# Applications

## ≡ Reusing experience

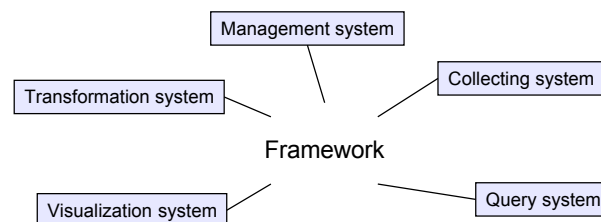
- Significant episodes identified.
- Query trace base and compare to the current task.
  - The trace is not the solution, but a support in the task realization.



# Framework

## ≡ Generic Framework

- Various applications of Trace Based Systems (TBS).
- Need of a global framework.
  - Several systems have been identified, and can be used independently.





## TBS Framework

### ≡ Collecting system

- Conversion of several tracing sources into a basic trace.

### ≡ Transformation system

- Modify the trace by enriching or filtering by using a transformation model.
- Modify the model of trace or update trace base.

### ≡ Visualization system

- Techniques to display traces in a visual form allowing human's direct exploitation.

### ≡ Query system

- To allow trace base exploitation

### ≡ Management system

- To manage various models involved



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## Conclusion

### ≡ Outcome

- Complex tasks in DDS as a Experience Management issue.
- Reflexivity question and use trace proposition.
- Applications of a Trace Based System examples.
- Presentation of a global framework for Trace Based Systems.

### ≡ Future work

- Framework instantiations into various real Trace Based Systems
  - Several domains remain to be explored.
- Visualization tools
  - To represent thick information in a narrow space.
  - To provide a support for reflexivity and interactivity with the trace.



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**Thank you for your attention**

